

CS 335: Bottom-up Parsing

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Content influenced by many excellent references, see References slide for acknowledgements.

Rightmost Derivation of $abcde$

$S \rightarrow aABe$
 $A \rightarrow Abc \mid b$
 $B \rightarrow d$

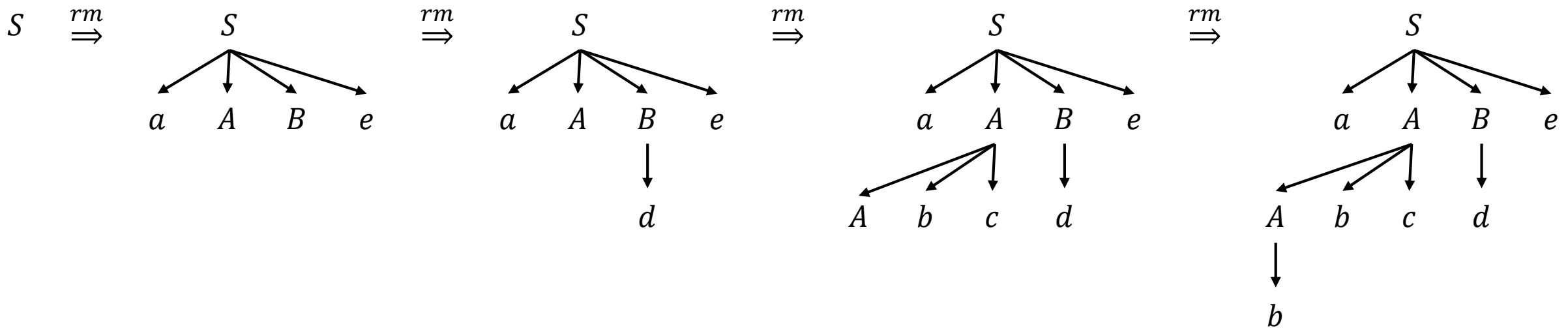
Input string: $abcde$

$S \rightarrow aABe$

$\rightarrow aAde$

$\rightarrow aAbcde$

$\rightarrow abcde$



Bottom-up Parsing

Constructs the parse tree starting from the leaves and working up toward the root

$S \rightarrow aABe$
 $A \rightarrow Abc \mid b$
 $B \rightarrow d$

Input string: <i>abcde</i>	
$S \rightarrow aABe$	<i>abcde</i>
$\rightarrow aAde$	$\rightarrow aAbcde$
$\rightarrow aAbcde$	$\rightarrow aAde$
$\rightarrow abcde$	$\rightarrow aABe$
	$\rightarrow S$

reverse of
rightmost
derivation

Bottom-up Parsing

$S \rightarrow aABe$
 $A \rightarrow Abc \mid b$
 $B \rightarrow d$

Input string: $abcde$

$abcde$

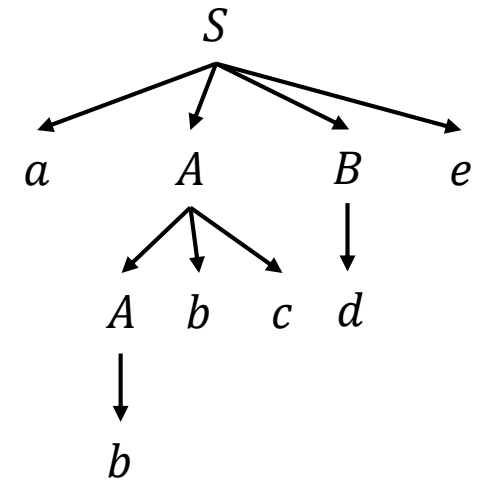
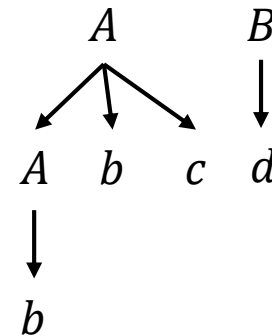
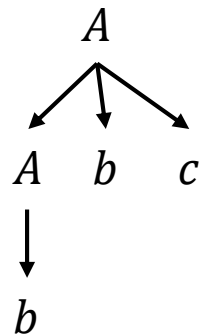
$\rightarrow aAbcde$

$\rightarrow aAde$

$\rightarrow aABe$

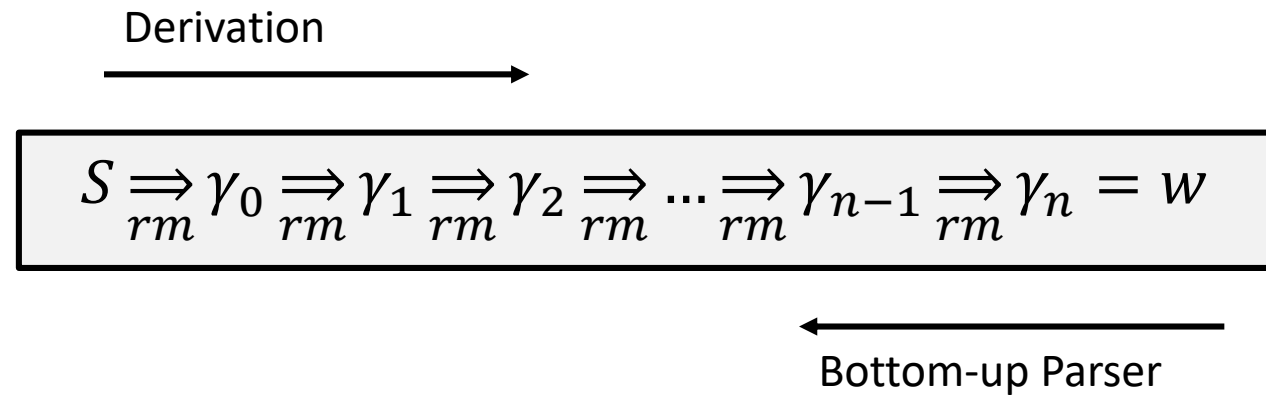
$\rightarrow S$

$abcde \Rightarrow a \quad A \quad b \quad c \quad d \quad e \Rightarrow a \quad A \quad d \quad e \Rightarrow a \quad A \quad B \quad e \Rightarrow$



Reduction

- Bottom-up parsing **reduces** a string w to the start symbol S
 - At each reduction step, a chosen substring that is the rhs (or body) of a production is replaced by the lhs (or head) nonterminal



Handle

- Handle is a substring that matches the body of a production
 - Reducing the handle is one step in the reverse of the rightmost derivation

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \text{id} \end{aligned}$$

Right Sentential Form	Handle	Reducing Production
$\text{id}_1 * \text{id}_2$	id_1	$F \rightarrow \text{id}$
$F * \text{id}_2$	F	$T \rightarrow F$
$T * \text{id}_2$	id_2	$F \rightarrow \text{id}$
$T * F$	$T * F$	$T \rightarrow T * F$
T	T	$E \rightarrow T$

Handle

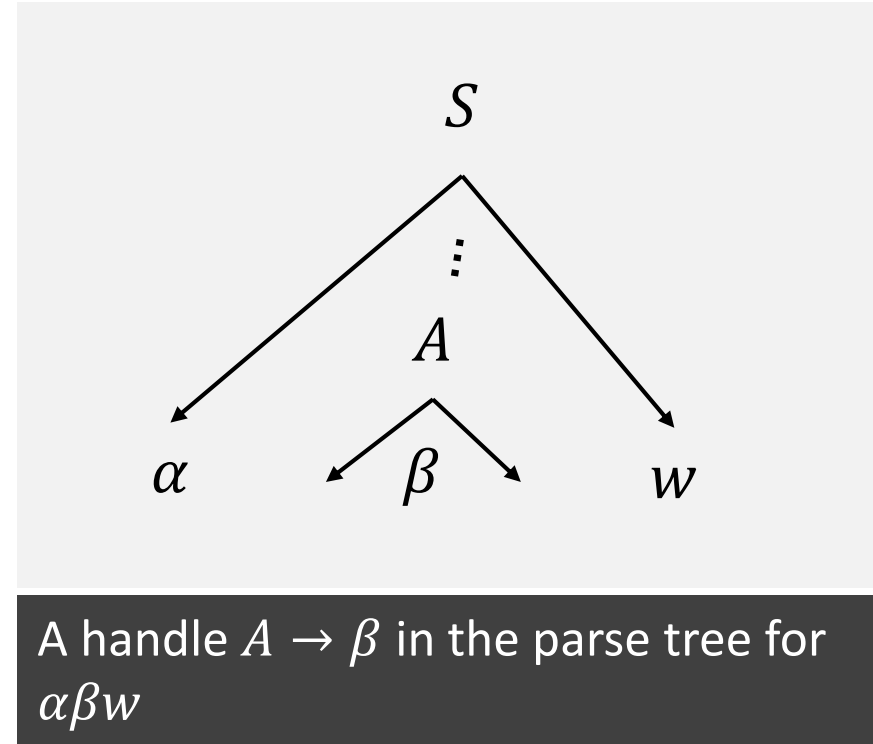
Although T is the body of the production $E \rightarrow T$, T is not a handle in the sentential form $T * \text{id}_2$

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \text{id} \end{aligned}$$

Right Sentential Form	Handle	Reducing Production
$\text{id}_1 * \text{id}_2$	id_1	$F \rightarrow \text{id}$
$F * \text{id}_2$	F	$T \rightarrow F$
$T * \text{id}_2$	id_2	$F \rightarrow \text{id}$
$T * F$	$T * F$	$T \rightarrow T * F$
T	T	$E \rightarrow T$

Handle

- If $S \xRightarrow{*}_{rm} \alpha Aw \xRightarrow{rm} \alpha\beta w$, then $A \rightarrow \beta$ is a handle of $\alpha\beta w$
- String w right of a handle must contain only terminals



Handle

If grammar G is unambiguous, then every right sentential form has only one handle

If G is ambiguous, then there can be more than one rightmost derivation of $\alpha\beta w$

Shift-Reduce Parsing

Shift-Reduce Parsing

- Type of bottom-up parsing with two primary actions, shift and reduce
 - Other obvious actions are accept and error
- The input string (i.e., being parsed) consists of two parts
 - Left part is a string of terminals and nonterminals, and is stored in stack
 - Right part is a string of terminals read from an input buffer
 - Bottom of the stack and end of input are represented by \$

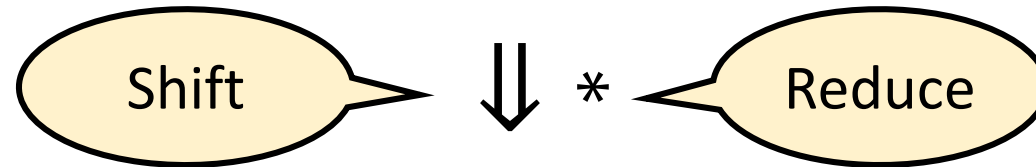
Shift-Reduce Actions

- **Shift:** shift the next input symbol from the right string onto the top of the stack
- **Reduce:** identify a string on top of the stack that is the body of a production, and replace the body with the head

Shift-Reduce Parsing

- **Initial**

Stack	Input
\$	w\$



- **Final goal**

Stack	Input
\$S	\$

Shift-Reduce Parsing

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid \text{id}$$

Stack	Input	Action
\$	id₁ * id₂ \$	Shift
\$id₁	* id₂ \$	Reduce by $F \rightarrow \text{id}$
\$F	* id₂ \$	Reduce by $T \rightarrow F$
\$T	* id₂ \$	Shift
\$T *	id₂ \$	Shift
\$T * id₂	\$	Reduce by $F \rightarrow \text{id}$
\$T * F	\$	Reduce by $T \rightarrow T * F$
\$T	\$	Reduce by $E \rightarrow T$
\$E	\$	Accept

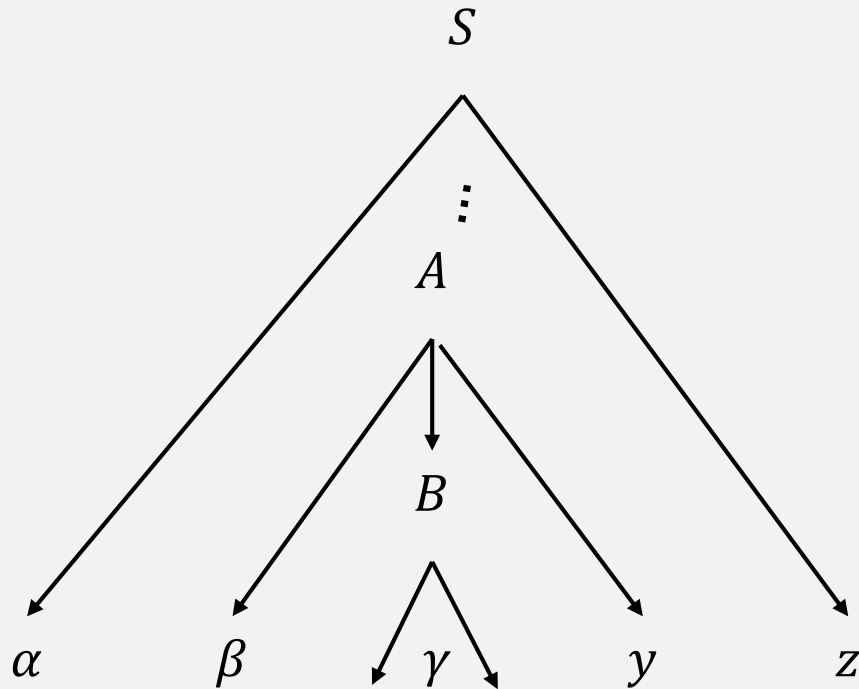
Handle on Top of the Stack

- Is the following scenario possible?

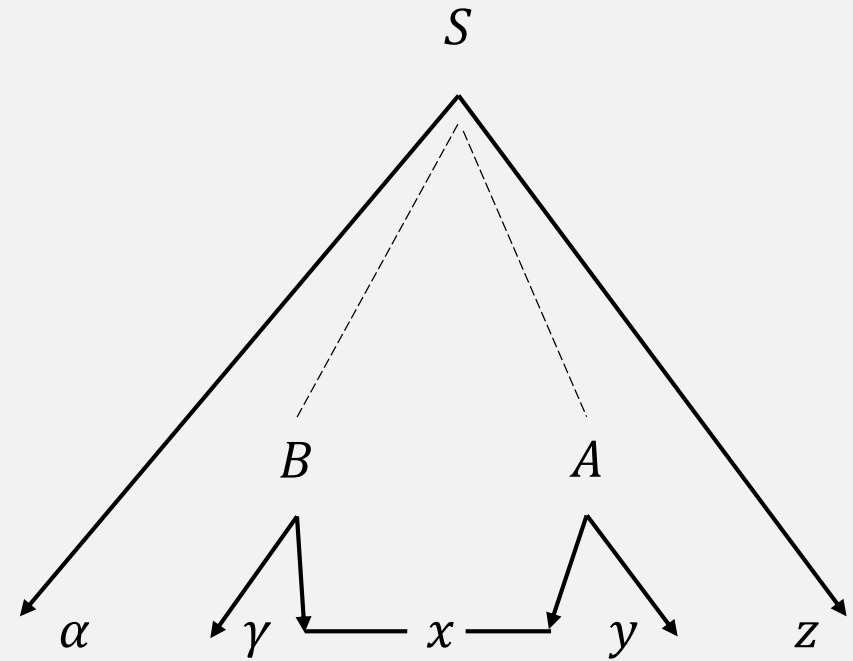
Stack	Input	Action
...		
$\$ \alpha\beta\gamma$	$w\$$	Reduce by $A \rightarrow \gamma$
$\$ \alpha\beta A$	$w\$$	Reduce by $B \rightarrow \beta$
$\$ \alpha B A$	$w\$$	
...		

Possible Choices in Rightmost Derivation

$$1. S \xRightarrow{rm} \alpha Az \xRightarrow{rm} \alpha\beta Byz \xRightarrow{rm} \alpha\beta\gamma yz$$



$$2. S \xRightarrow{rm} \alpha BxAz \xRightarrow{rm} \alpha Bxyz \xRightarrow{rm} \alpha\gamma xyz$$



Handle on Top of the Stack

- Is the following scenario possible?

Stack	Input	Action
Handle always eventually appears on top of the stack, never inside		
...		

Shift-Reduce Actions

- Shift: shift the next input symbol from the right string onto the top of the stack
- Reduce: identify a string on top of the stack that is the body of a production, and replace the body with the head

How do you decide when to shift and when to reduce?

Steps in Shift-Reduce Parsers

General shift-reduce technique

If there is **no handle** on the stack, **then shift**

If there is a **handle** on the stack, **then reduce**

- Bottom up parsing is essentially the process of detecting handles and reducing them
- Different bottom-up parsers differ in the way they detect handles

Challenges in Bottom-up Parsing

Which action do you pick when there is a choice?

- Both shift and reduce are valid, implies a shift-reduce conflict

Which rule to use if reduction is possible by more than one rule?

- Reduce-reduce conflict

Shift-Reduce Conflict

$$E \rightarrow E + E \mid E * E \mid id$$

id + id * id

Stack	Input	Action
\$	id + id * id\$	Shift
...		
$\$E + E$	$* id\$$	Reduce by $E \rightarrow E + E$
$\$E$	$* id\$$	Shift
$\$E *$	$id\$$	Shift
$\$E * id$	\$	Reduce by $E \rightarrow id$
$\$E * E$	\$	Reduce by $E \rightarrow E * E$
$\$E$	\$	

id + id * id

Stack	Input	Action
\$	id + id * id\$	Shift
...		
$\$E + E$	$* id\$$	Shift
$\$E + E *$	$id\$$	Shift
$\$E + E * id$	\$	Reduce by $E \rightarrow id$
$\$E + E * E$	\$	Reduce by $E \rightarrow E * E$
$\$E + E$	\$	Reduce by $E \rightarrow E + E$
$\$E$	\$	

Shift-Reduce Conflict

Stmt → **if** *Expr* **then** *Stmt*
| **if** *Expr* **then** *Stmt* **else** *Stmt*
| *other*

Stack	Input	Action
... if <i>Expr</i> then <i>Stmt</i>	else ... \$	

Shift-Reduce Conflict

Stmt → **if** *Expr* **then** *Stmt*
| **if** *Expr* **then** *Stmt* **else** *Stmt*
| *other*

Stack	Input	Action
... if <i>Expr</i> then <i>Stmt</i>	else ... \$	

What is a correct thing to do for this grammar – shift or reduce?

Reduce-Reduce Conflict

$M \rightarrow R + R \mid R + c \mid R$ $R \rightarrow c$
--

$c + c$		
Stack	Input	Action
\$	$c + c$ \$	Shift
$\$c$	$+c$ \$	Reduce by $R \rightarrow c$
$\$R$	$+c$ \$	Shift
$\$R +$	c \$	Shift
$\$R + c$	\$	Reduce by $R \rightarrow c$
$\$R + R$	\$	Reduce by $R \rightarrow R + R$
$\$M$	\$	

$c + c$		
Stack	Input	Action
\$	$c + c$ \$	Shift
$\$c$	$+c$ \$	Reduce by $R \rightarrow c$
$\$R$	$+c$ \$	Shift
$\$R +$	c \$	Shift
$\$R + c$	\$	Reduce by $M \rightarrow R + c$
$\$M$	\$	

LR Parsing

LR(k) Parsing

- Popular bottom-up parsing scheme
 - L is for left-to-right scan of input
 - R is for reverse of rightmost derivation
 - k is the number of lookahead symbols
- LR parsers are table-driven, like the nonrecursive LL parser
- LR grammar is one for which we can construct an LR parsing table

Popularity of LR Parsing

Can recognize all language constructs with CFGs

Most general nonbacktracking shift-reduce parsing method

Works for a superset of grammars parsed with predictive or LL parsers



Popularity of LR Parsing

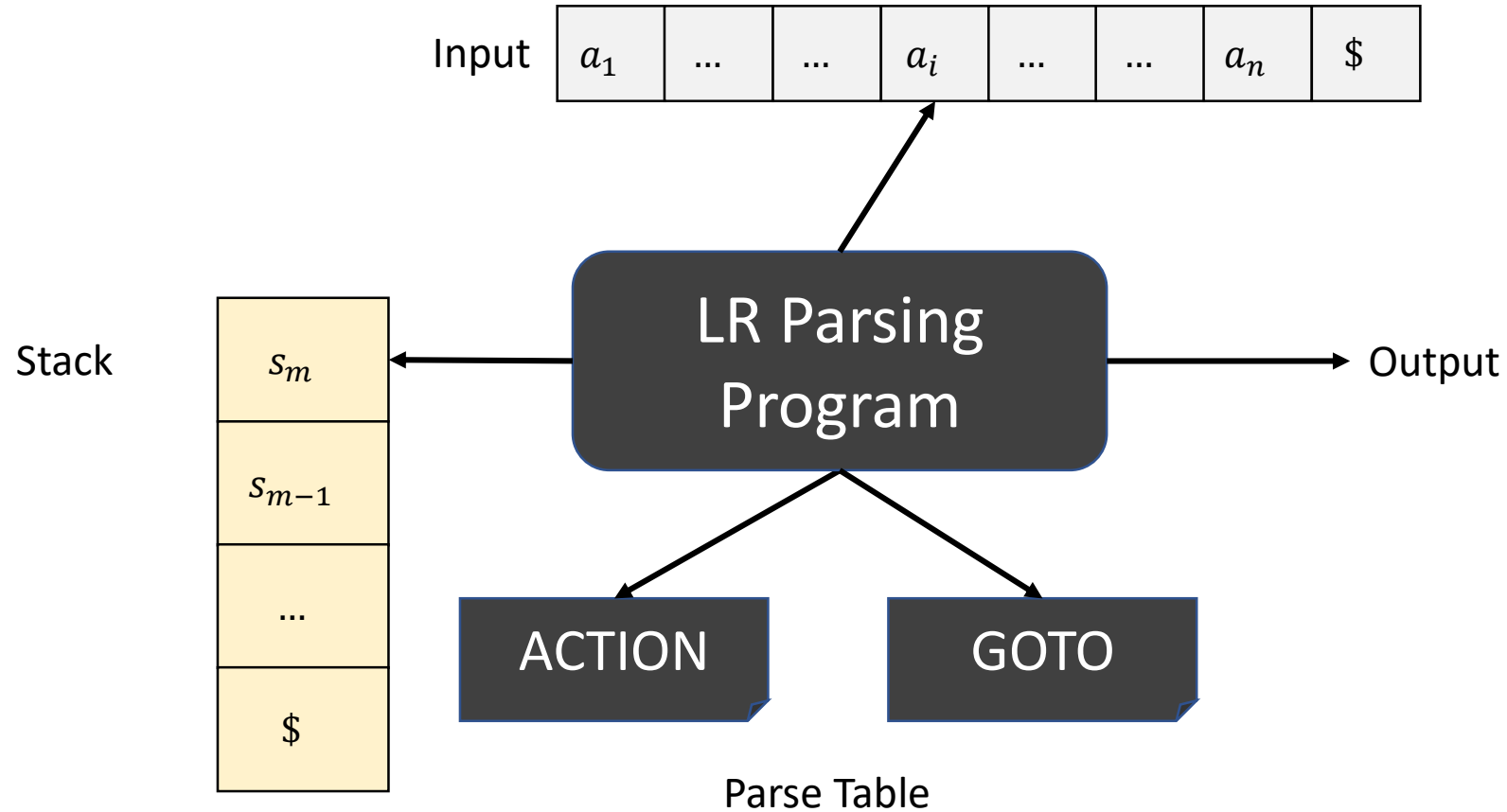
Can recognize all language constructs with CFGs

Most general nonbacktracking shift-reduce parsing method

Works for a superset of grammars parsed with predictive or LL parsers

- LL(k) parsing predicts which production to use having seen only the first k tokens of the right-hand side
- LR(k) parsing can decide after it has seen input tokens corresponding to the entire right-hand side of the production

Block Diagram of LR Parser



LR Parsing

- Remember the basic question: when to shift and when to reduce!
- Information is encoded in a DFA constructed using canonical LR(0) collection
 - I. Augmented grammar G' with new start symbol S' and rule $S' \rightarrow S$
 - II. Define helper functions Closure() and Goto()

LR(0) Item

- An LR(0) item (also called item) of a grammar G is a production of G with a dot at some position in the body
- An item indicates how much of a production we have seen
 - Symbols on the left of “•” are already on the stack
 - Symbols on the right of “•” are expected in the input

Production	Items
$A \rightarrow XYZ$	$A \rightarrow \bullet XYZ$
	$A \rightarrow X \bullet YZ$
	$A \rightarrow XY \bullet Z$
	$A \rightarrow XYZ \bullet$

$A \rightarrow \bullet XYZ$ indicates that we expect a string derivable from XYZ next on the input

Closure Operation

- Let I be a set of items for a grammar G
- Closure(I) is constructed by
 1. Add every item in I to Closure(I)
 2. If $A \rightarrow \alpha \bullet B \beta$ is in Closure(I) and $B \rightarrow \gamma$ is a rule, then add $B \rightarrow \gamma$ to Closure(I) if not already added
 3. Repeat until no more new items can be added to Closure(I)

Example of Closure

$$\begin{aligned} E' &\rightarrow E \\ E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \text{id} \end{aligned}$$

Suppose $I = \{E' \rightarrow \bullet E\}$, compute $\text{Closure}(I)$

Example of Closure

$$\begin{array}{l} E' \rightarrow E \\ E \rightarrow E + T \mid T \\ T \rightarrow T * F \mid F \\ F \rightarrow (E) \mid \text{id} \end{array}$$

Suppose $I = \{E' \rightarrow \bullet E\}$

Closure(I) = {

$$\frac{E' \rightarrow \bullet E,}{E \rightarrow \bullet E + T,}$$

$E \rightarrow \bullet T,$
 $T \rightarrow \bullet T * F,$
 $T \rightarrow \bullet F,$
 $F \rightarrow \bullet (E),$
 $F \rightarrow \bullet \text{id}$

}

Kernel and Nonkernel Items

- If one B -production is added to $\text{Closure}(I)$ with the dot at the left end, then all B -productions will be added to the closure
- Kernel items
 - Initial item $S' \rightarrow \bullet S$, and all items whose dots are not at the left end
- Nonkernel items
 - All items with their dots at the left end, except for $S' \rightarrow \bullet S$

Goto Operation

- Suppose I is a set of items and X is a grammar symbol
- $\text{Goto}(I, X)$ is the closure of set all items $[A \rightarrow \alpha X \bullet \beta]$ such that $[A \rightarrow \alpha \bullet X \beta]$ is in I
 - If I is a set of items for some valid prefix α , then $\text{Goto}(I, X)$ is set of valid items for prefix αX
- Intuitively, $\text{Goto}(I, X)$ defines the transitions in the LR(0) automaton
 - $\text{Goto}(I, X)$ gives the transition from state I under input X

Example of Goto

$$\begin{aligned} E' &\rightarrow E \\ E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \text{id} \end{aligned}$$

- Compute $\text{Goto}(I, +)$

Suppose $I = \{$
 $E' \rightarrow E\bullet,$
 $E \rightarrow E\bullet + T$
 $\}$

Example of Goto

$$\begin{array}{l} E' \rightarrow E \\ E \rightarrow E + T \mid T \\ T \rightarrow T * F \mid F \\ F \rightarrow (E) \mid \text{id} \end{array}$$

Suppose $I = \{$
 $E' \rightarrow E\bullet,$
 $E \rightarrow E\bullet + T$
 $\}$

$$\begin{array}{l} \text{Goto}(I, +) = \{ \\ \quad E \rightarrow E + \bullet T, \\ \quad T \rightarrow \bullet T * F, \\ \quad T \rightarrow \bullet F, \\ \quad F \rightarrow \bullet (E), \\ \quad F \rightarrow \bullet \text{id} \\ \} \end{array}$$

Canonical Collection of Sets of LR(0) Items

$C = \text{Closure}(\{S' \rightarrow \bullet S\})$

repeat

 for each set of items I in C

 for each grammar symbol X

 if $\text{Goto}(I, X)$ is not empty and not in C

 add $\text{Goto}(I, X)$ to C

until no new sets of items are added to C

Canonical Collection of Sets of LR(0) Items

$$\begin{aligned} E' &\rightarrow E \\ E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \text{id} \end{aligned}$$

- Compute the canonical collection for the expression grammar

Canonical Collection of Sets of LR(0) Items

$$I_0 = \text{Closure}(E' \rightarrow \bullet E) = \{ \\ E' \rightarrow \bullet E, \\ E \rightarrow \bullet E + T, \\ E \rightarrow \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \text{id}, \\ \}$$

$$I_1 = \text{Goto}(I_0, E) = \{ \\ E' \rightarrow E \bullet, \\ E \rightarrow E \bullet + T \\ \}$$

$$I_2 = \text{Goto}(I_0, T) = \{ \\ E \rightarrow T \bullet, \\ T \rightarrow T \bullet * F \\ \}$$

$$I_3 = \text{Goto}(I_0, F) = \{ \\ T \rightarrow F \bullet \\ \}$$

$$I_5 = \text{Goto}(I_0, \text{id}) = \{ \\ F \rightarrow \text{id} \bullet \\ \}$$

$$I_4 = \text{Goto}(I_0, "(") = \{ \\ F \rightarrow (\bullet E), \\ E \rightarrow \bullet E + T, \\ E \rightarrow \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \text{id}, \\ \}$$

$$I_7 = \text{Goto}(I_2, *) = \{ \\ T \rightarrow T * \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \text{id} \\ \}$$

Canonical Collection of Sets of LR(0) Items

$$I_6 = \text{Goto}(I_1, +) = \left\{ \begin{array}{l} E \rightarrow E + \bullet T, \\ T \rightarrow \bullet T * F, \\ T \rightarrow \bullet F, \\ F \rightarrow \bullet (E), \\ F \rightarrow \bullet \text{id}, \end{array} \right\}$$

$$I_8 = \text{Goto}(I_4, E) = \left\{ \begin{array}{l} E \rightarrow E \bullet + T, \\ F \rightarrow (E \bullet) \end{array} \right\}$$

$$I_9 = \text{Goto}(I_6, T) = \left\{ \begin{array}{l} E \rightarrow E + T \bullet, \\ T \rightarrow T \bullet * F \end{array} \right\}$$

$$I_{10} = \text{Goto}(I_7, F) = \left\{ \begin{array}{l} T \rightarrow T * F \bullet, \end{array} \right\}$$

$$I_{11} = \text{Goto}(I_8, ")") = \left\{ \begin{array}{l} F \rightarrow (E) \bullet \end{array} \right\}$$

$$I_2 = \text{Goto}(I_4, T)$$

$$I_3 = \text{Goto}(I_4, F)$$

$$I_4 = \text{Goto}(I_4, "(")$$

$$I_5 = \text{Goto}(I_4, \text{id})$$

$$I_3 = \text{Goto}(I_6, F)$$

$$I_4 = \text{Goto}(I_6, "(")$$

$$I_5 = \text{Goto}(I_6, \text{id})$$

$$I_4 = \text{Goto}(I_7, "(")$$

$$I_5 = \text{Goto}(I_7, \text{id})$$

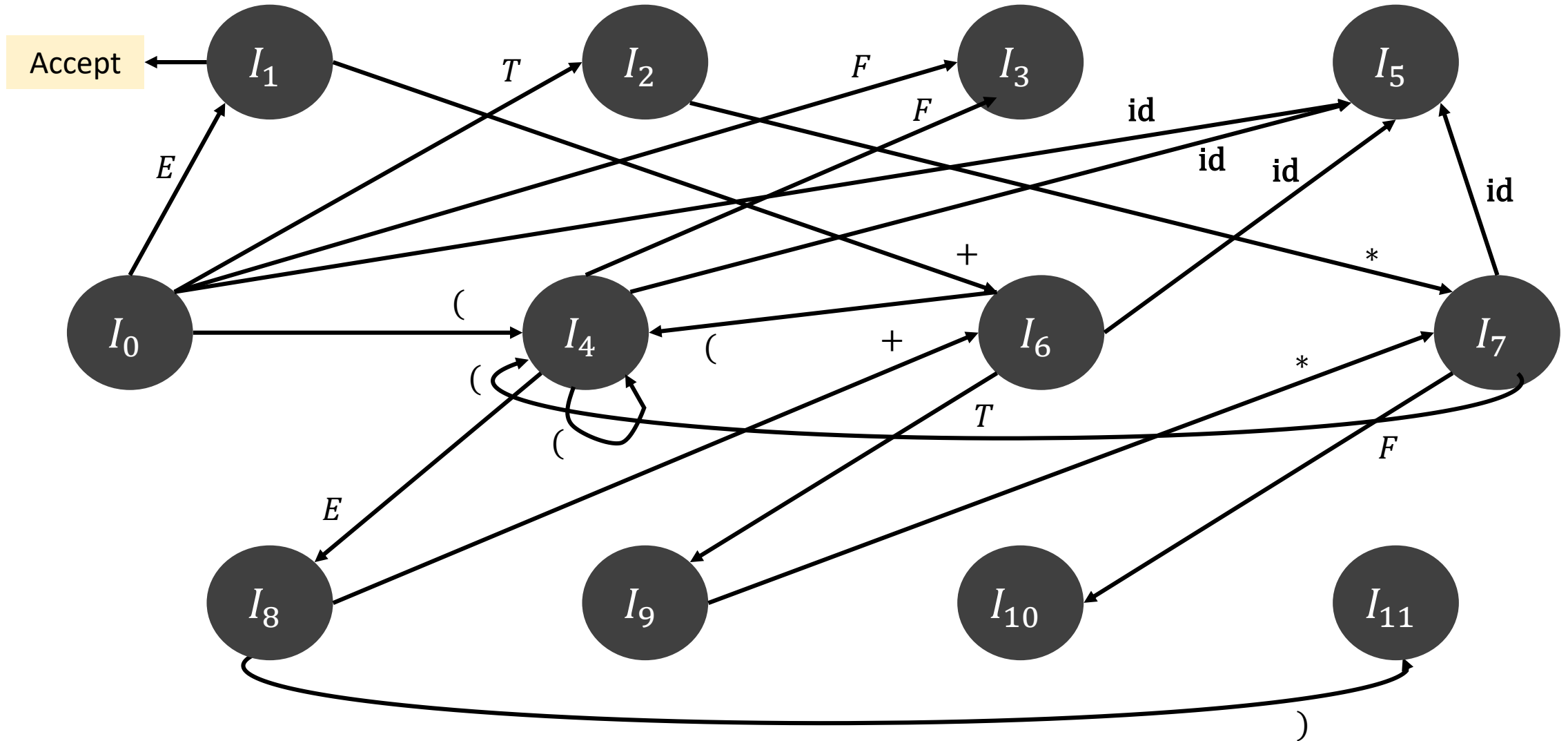
$$I_6 = \text{Goto}(I_8, +)$$

$$I_7 = \text{Goto}(I_9, *)$$

LR(0) Automaton

- An LR parser makes shift-reduce decisions by maintaining states
- Canonical LR(0) collection is used for constructing a DFA for parsing
- States represent sets of LR(0) items in the canonical LR(0) collection
 - Start state is $\text{Closure}(\{S' \rightarrow \bullet S\})$, where S' is the start symbol of the augmented grammar
 - State j refers to the state corresponding to the set of items I_j

LR(0) Automaton



Use of LR(0) Automaton

- How can LR(0) automata help with shift-reduce decisions?
- Suppose string γ of grammar symbols takes the automaton from start state S_0 to state S_j
 - Shift on next input symbol a if S_j has a transition on a
 - Otherwise, reduce
 - Items in state S_j help decide which production to use

Shift-Reduce Parser with LR(0) Automaton

Stack	Symbols	Input	Action
0	\$	id * id\$	Shift to 5
0 5	\$id	* id\$	Reduce by $F \rightarrow id$
0 3	\$F	* id\$	Reduce by $T \rightarrow F$
0 2	\$T	* id\$	Shift to 7
0 2 7	\$T *	id\$	Shift to 5
0 2 7 5	\$T * id	\$	Reduce by $F \rightarrow id$
0 2 7 10	\$T * F	\$	Reduce by $T \rightarrow T * F$
0 2	\$T	\$	Reduce by $E \rightarrow T$
0 1	\$E	\$	Accept

Viable Prefix

- A viable prefix is a prefix of a right sentential form that can appear on the stack of a shift-reduce parser
 - α is a viable prefix if $\exists w$ such that αw is a right sentential form

$E \rightarrow T \rightarrow T * F \rightarrow T * \mathbf{id} \rightarrow F * \mathbf{id} \rightarrow \mathbf{id} * \mathbf{id}$

- $\mathbf{id} *$ is a prefix of a right sentential form, but it can never appear on the stack
 - Always reduce by $F \rightarrow \mathbf{id}$ before shifting $*$
 - Not all prefixes of a right sentential form can appear on the stack
- There is no error as long as the parser has viable prefixes on the stack

Example of a Viable Prefix

$$S \rightarrow X_1X_2X_3X_4$$
$$A \rightarrow X_1X_2$$

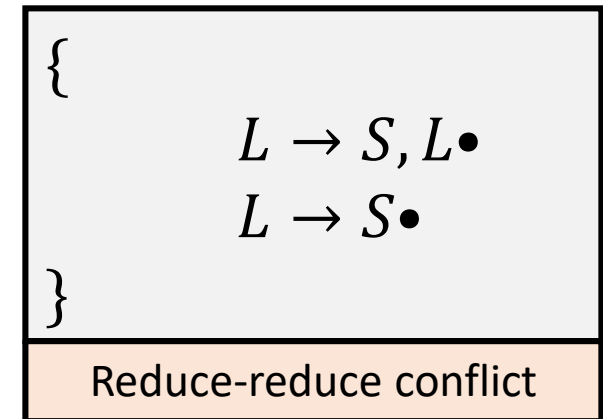
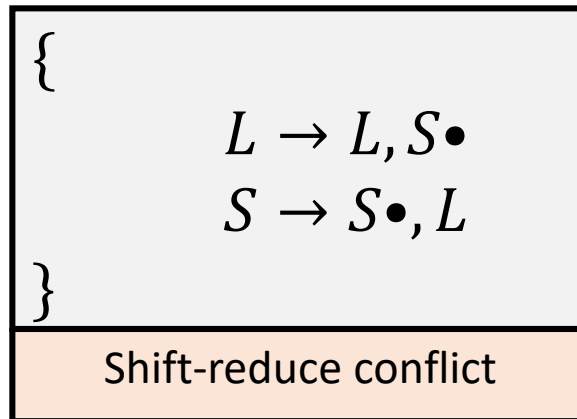
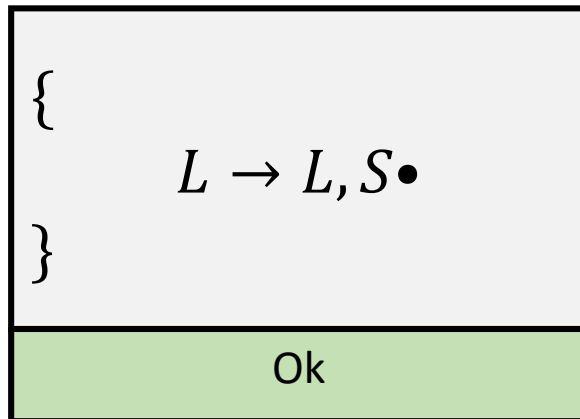
Let $w = X_1X_2X_3$

Stack	Input
\$	$X_1X_2X_3\$$
$\$X_1$	$X_2X_3\$$
$\$X_1X_2$	$X_3\$$
$\$A$	$X_3\$$
$\$AX_3$	$\$$

$X_1X_2X_3$ can never appear on a stack

Challenges with LR(0) Parsing

- An LR(0) parser works only if each state with a reduce action has only one possible reduce action and no shift action



- Takes shift/reduce decisions without any lookahead token
 - Lacks the power to parse programming language grammars

Challenges with LR(0) Parsing

- Consider the following grammar for adding numbers

$S \rightarrow S + E \mid E$ $E \rightarrow \mathbf{num}$
Left associative

$S \rightarrow E + S \mid E$ $E \rightarrow \mathbf{num}$
Right associative

Challenges with LR(0) Parsing

- Consider the following grammar for adding numbers

$S \rightarrow S + E \mid E$ $E \rightarrow \text{num}$
Left associative

$S \rightarrow E + S \mid E$ $E \rightarrow \text{num}$
Right associative

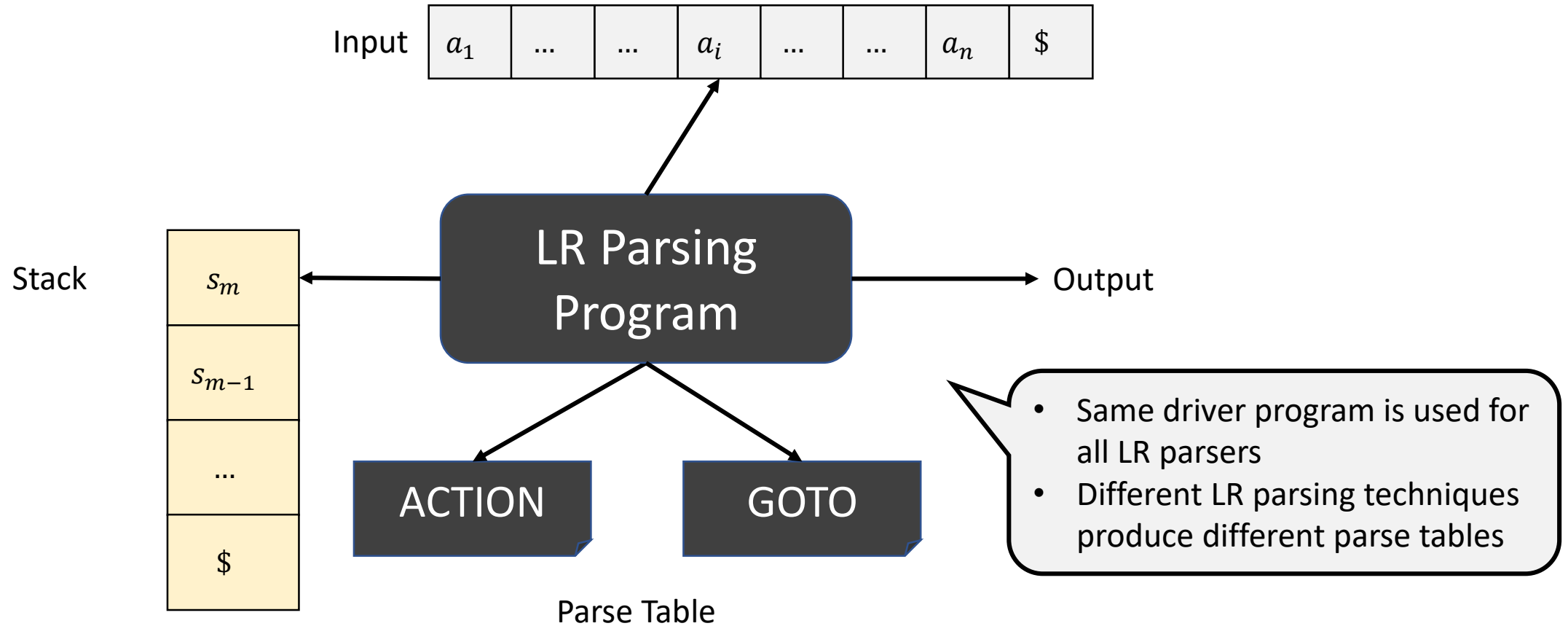
Not LR(0)

$S \rightarrow E \bullet + S$ $S \rightarrow E \bullet$
Shift-reduce conflict

Simple LR Parsing

SLR(1)

Block Diagram of LR Parser



LR Parsing Algorithm

- The parser driver is same for all LR parsers
 - Only the parsing table changes across parsers
- A shift-reduce parser shifts a symbol, and an LR parser shifts a state
- By construction, all transitions to state j is for the same symbol X
 - Each state, except the start state, has a unique grammar symbol associated with it

SLR(1) Parsing

- Extends LR(0) parser to eliminate a few conflicts
 - Uses LR(0) items and LR(0) automaton
- For each reduction $A \rightarrow \beta$, look at the next symbol c
- Apply reduction only if $c \in \text{FOLLOW}(A)$ or $c = \epsilon$ and $S \stackrel{*}{\Rightarrow} \gamma A$

Structure of SLR Parsing Table

- Assume S_i is top of the stack and a_i is the current input symbol
- Parsing table consists of two parts: an Action and a Goto function
- Action table is indexed by state and terminal symbols
 - Action[S_i, a_i] can have four values
 - Shift a_i to the stack, goto state S_j
 - Reduce by rule k
 - Accept
 - Error (empty cell in the table)
- Goto table is indexed by state and nonterminal symbols

Constructing SLR Parsing Table

- 1) Construct LR(0) canonical collection $C = \{I_0, I_1, \dots, I_n\}$ for grammar G'
- 2) State i is constructed from I_i
 - a) If $[A \rightarrow \alpha \bullet a \beta]$ is in I_i and $\text{Goto}(I_i, a) = I_j$, then set $\text{Action}[i, a] = \text{"Shift } j\text{"}$
 - b) If $[A \rightarrow \alpha \bullet]$ is in I_i , then set $\text{Action}[i, a] = \text{"Reduce } A \rightarrow \alpha\text{"}$ for all a in $\text{FOLLOW}(A)$
 - c) If $[S' \rightarrow S \bullet]$ is in I_i , then set $\text{Action}[i, \$] = \text{"Accept"}$
- 3) If $\text{Goto}(I_i, A) = I_j$, then $\text{Goto}[i, A] = j$
- 4) All entries left undefined are "errors"

SLR Parsing for Expression Grammar

Rule #	Rule
1	$E \rightarrow E + T$
2	$E \rightarrow T$
3	$T \rightarrow T * F$
4	$T \rightarrow F$
5	$F \rightarrow (E)$
6	$F \rightarrow \text{id}$

- sj means shift and stack state i
- rj means reduce by rule $\#j$
- acc means accept
- blank means error

SLR Parsing Table

State	Action						Goto		
	id	+	*	()	\$	<i>E</i>	<i>T</i>	<i>F</i>
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

LR Parser Configurations

- A LR parser configuration is a pair $\langle s_0, s_1, \dots, s_m, a_i a_{i+1} \dots a_n \$ \rangle$
 - Left half is stack content, and right half is the remaining input
- Configuration represents the right sentential form $X_1 X_2 \dots X_m a_i a_{i+1} \dots a_n$

LR Parsing Algorithm

- If $\text{Action}[s_m, a_i] = \text{shift } s$, new configuration is $\langle s_0, s_1, \dots, s_m s, a_{i+1} \dots a_n \$ \rangle$
- If $\text{Action}[s_m, a_i] = \text{reduce } A \rightarrow \beta$, new configuration is $\langle s_0, s_1, \dots, s_{m-r}, a_i a_{i+1} \dots a_n \$ \rangle$
 - Assume r is $|\beta|$ and $s = \text{Goto}[s_{m-r}, A]$
- If $\text{Action}[s_m, a_i] = \text{accept}$, parsing is successful
- If $\text{Action}[s_m, a_i] = \text{error}$, parsing has discovered an error

LR Parsing Program

```
Let  $a$  be the first symbol of input  $w\$$ 
while (1)
    let  $s$  be the top of the stack
    if Action[ $a$ ] == shift  $t$ 
        push  $t$  onto the stack
        let  $a$  be the next input symbol
    else if Action[ $s, a$ ] == reduce  $A \rightarrow \beta$ 
        pop  $|\beta|$  symbols off the stack
        push Goto[ $t, A$ ] onto the stack
        output production  $A \rightarrow \beta$ 
    else if Action[ $s, a$ ] == accept
        break
    else
        invoke error recovery
```

Moves of an LR Parser on **id * id + id**

	Stack	Symbols	Input	Action
1	0		id * id + id\$	Shift
2	0 5	id	* id + id\$	Reduce by $F \rightarrow id$
3	0 3	F	* id + id\$	Reduce by $T \rightarrow F$
4	0 2	T	* id + id\$	Shift
5	0 2 7	$T *$	id + id\$	Shift
6	0 2 7 5	$T * id$	+id\$	Reduce by $F \rightarrow id$
7	0 2 7 10	$T * F$	+id\$	Reduce by $T \rightarrow T * F$
8	0 2	T	+id\$	Reduce by $E \rightarrow T$
9	0 1	E	+id\$	Shift
10	0 1 6	$E +$	id\$	Shift

Moves of an LR Parser on **id * id + id**

	Stack	Symbols	Input	Action
11	0 1 6 5	$E + id$	\$	Reduce by $F \rightarrow id$
12	0 1 6 3	$E + F$	\$	Reduce by $T \rightarrow F$
13	0 1 6 9	$E + T$	\$	Reduce by $E \rightarrow E + T$
14	0 1	E	\$	Accept

Limitations of SLR Parsing

- If an SLR parse table for a grammar does not have multiple entries in any cell then the grammar is unambiguous
- Every SLR(1) grammar is unambiguous, but there are unambiguous grammars that are not SLR(1)

Limitations of SLR Parsing

Unambiguous grammar

$$S \rightarrow L = R \mid R$$
$$L \rightarrow *R \mid \mathbf{id}$$
$$R \rightarrow L$$

Example Derivation

$$S \Rightarrow L = R \Rightarrow *R = R$$
$$\text{FIRST}(S) = \text{FIRST}(L) = \text{FIRST}(R) = \{*, \mathbf{id}\}$$
$$\text{FOLLOW}(S) = \text{FOLLOW}(L) = \text{FOLLOW}(R) \\ = \{=, \$\}$$

Canonical LR(0) Collection

$$I_0 = \text{Closure}(S' \rightarrow \cdot S) = \{ \\ S' \rightarrow \bullet S, \\ S \rightarrow \bullet L = R, \\ S \rightarrow \bullet R, \\ L \rightarrow \bullet * R, \\ L \rightarrow \bullet \text{id}, \\ R \rightarrow \bullet L \\ \}$$

$$I_1 = \text{Goto}(I_0, S) = \{ \\ S' \rightarrow S \bullet \\ \}$$

$$I_2 = \text{Goto}(I_0, L) = \{ \\ S \rightarrow L \bullet = R, \\ R \rightarrow L \bullet \\ \}$$

$$I_3 = \text{Goto}(I_0, R) = \{ \\ S \rightarrow R \bullet \\ \}$$

$$I_4 = \text{Goto}(I_0, R) = \{ \\ L \rightarrow * \bullet R, \\ R \rightarrow \bullet L, \\ L \rightarrow \bullet * R, \\ L \rightarrow \bullet \text{id} \\ \}$$

$$I_6 = \text{Goto}(I_2, '=') = \{ \\ S \rightarrow L = \bullet R, \\ R \rightarrow \bullet L, \\ L \rightarrow \bullet * R, \\ L \rightarrow \bullet \text{id} \\ \}$$

$$I_5 = \text{Goto}(I_0, \text{id}) = \{ \\ L \rightarrow \bullet \text{id} \\ \}$$

$$I_7 = \text{Goto}(I_4, R) = \{ \\ L \rightarrow * R \bullet \\ \}$$

$$I_8 = \text{Goto}(I_4, L) = \{ \\ R \rightarrow L \bullet \\ \}$$

$$I_9 = \text{Goto}(I_6, R) = \{ \\ S \rightarrow L = R \bullet \\ \}$$

SLR Parsing Table

State	Action				Goto		
	=	*	id	\$	<i>S</i>	<i>L</i>	<i>R</i>
0		s4	s5		1	2	3
1				acc			
2	s6,r6			r6			
3							
4		s4	s5			8	7
5	r5			r5			
6		s4	s5			8	9
7	r4			r4			
8	r6			r6			
9				r2			

Shift-Reduce Conflict with SLR Parsing

$$I_0 = \text{Closure}(S' \rightarrow \cdot S) = \{ \\ S' \rightarrow \bullet S, \\ S \rightarrow \bullet L = R, \\ S \rightarrow \bullet R$$

$$I_3 = \text{Goto}(I_0, R) = \{ \\ S \rightarrow R \bullet \\ \\ L = \text{Goto}(L, R) = \{$$

$$I_5 = \text{Goto}(I_0, \text{id}) = \{ \\ L \rightarrow \bullet \text{id} \\ \\ L = \text{Goto}(L, R) = \{$$

1. Action[2,=] = Shift 6

2. Action[2,=] = Reduce $R \rightarrow L$ since $' = ' \in \text{FOLLOW}(R)$

$$\} \\ I_1 = \text{Goto}(I_0, S) = \{ \\ S' \rightarrow S \bullet$$

$$I_6 = \text{Goto}(I_2, '=') = \{ \\ S \rightarrow L = \bullet R, \\ R \rightarrow \bullet L, \\ L \rightarrow \bullet * R, \\ L \rightarrow \bullet \text{id}$$

$$I_9 = \text{Goto}(I_6, R) = \{ \\ S \rightarrow L = R \bullet \\ \\ \\ \}$$

$$I_2 = \text{Goto}(I_0, L) = \{ \\ S \rightarrow L \bullet = R, \\ R \rightarrow L \bullet \\ \\ \}$$

}

Moves of an LR Parser on **id=id**

Stack	Input	Action
0	id=id\$	Shift 5
0 id 5	=id\$	Reduce by $L \rightarrow id$
0 L 2	=id\$	Reduce by $R \rightarrow L$
0 R 3	=id\$	Error

Stack	Input	Action
0	id=id\$	Shift 5
0 id 5	=id\$	Reduce by $L \rightarrow id$
0 L 2	=id\$	Shift 6
0 L 2 = 6	id\$	Shift 5
0 L 2 = 6 id 5	\$	Reduce by $L \rightarrow id$
0 L 2 = 6 L 8	\$	Reduce by $R \rightarrow L$
0 L 2 = 6 R 9	\$	Reduce by $S \rightarrow L = R$
0 S 1	\$	Accept

Moves of an LR Parser on **id=id**

- State i calls for a reduction by $A \rightarrow \alpha$ if the set of items I_i contains item $[A \rightarrow \alpha \bullet]$ and $a \in \text{FOLLOW}(A)$
- Suppose βA is a viable prefix on top of the stack
- There may be no right sentential form where a follows βA
 - No right sentential form begins with $R = \dots$
 - Parser should not reduce by $A \rightarrow \alpha$

0 L 2 = 6 R 9	\$	Reduce by $S \rightarrow L = R$
0 S 1	\$	Accept

Moves of an LR Parser on **id=id**

Stack	Input	Action	Stack	Input	Action
0	id=id\$	Shift 5	0	id=id\$	Shift 5

SLR parsers cannot remember the left context

- SLR(1) states only tell us about the sequence on top of the stack, not what is below on the stack

0 L 2 = 6 id 5	\$	Reduce by $L \rightarrow id$
0 L 2 = 6 L 8	\$	Reduce by $R \rightarrow L$
0 L 2 = 6 R 9	\$	Reduce by $S \rightarrow L = R$
0 S 1	\$	Accept

Canonical LR Parsing

LR(1) Item

- An LR(1) item of a CFG G is a string of the form $[A \rightarrow \alpha \bullet \beta, a]$
 - $A \rightarrow \alpha \beta$ is a production in G , and $a \in T \cup \{\$\}$
 - There is now one symbol lookahead
- Suppose $[A \rightarrow \alpha \bullet \beta, a]$ where $\beta \neq \epsilon$, then the lookahead does not help
- If $[A \rightarrow \alpha \bullet, a]$, reduce only if next input symbol is a
 - Set of possible terminals will always be a subset of $\text{FOLLOW}(A)$, but can be a proper subset

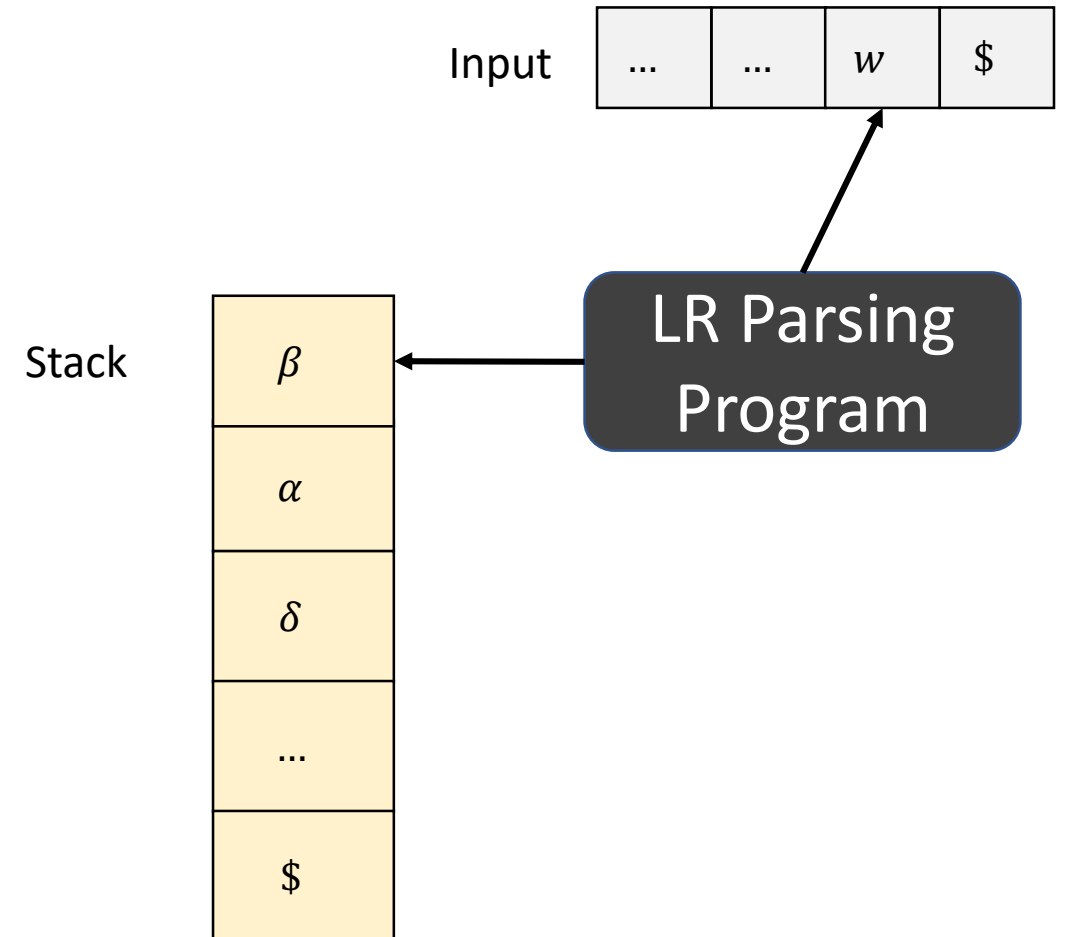
LR(1) Item

- An LR(1) item $[A \rightarrow \alpha \bullet \beta, a]$ is valid for a viable prefix γ if there is a derivation

$$S \xRightarrow[rm]{*} \delta A w \xRightarrow[rm]{} \delta \alpha \beta w$$

where

- $\gamma = \delta a$, and
- a is first symbol of w or $w = \epsilon$ and $a = \$$



Constructing LR(1) Sets of Items

Closure(I)

```
repeat
  for each item  $[A \rightarrow \alpha \bullet B \beta, a]$  in  $I$ 
    for each production  $B \rightarrow \gamma$  in  $G'$ 
      for each terminal  $b$  in  $\text{FIRST}(\beta a)$ 
        add  $[B \rightarrow \bullet \gamma, b]$  to set  $I$ 
until no more items are added to  $I$ 
return  $I$ 
```

Goto(I, X)

```
initialize  $J$  to be the empty set
for each item  $[A \rightarrow \alpha \bullet X \beta, a]$  in  $I$ 
  add item  $[A \rightarrow \alpha X \bullet \beta, a]$  to set  $J$ 
return Closure( $J$ )
```

Constructing LR(1) Sets of Items

Items(G')

$C = \text{Closure}(\{[S' \rightarrow \bullet S, \$]\})$

repeat

for each set of items I in C

for each grammar symbol X

if $\text{Goto}(I, X) \neq \phi$ and $\text{Goto}(I, X) \notin C$

add $\text{Goto}(I, X)$ to C

until no new sets of items are added to C

Example Construction of LR(1) Items

Rule #	Production
0	$S' \rightarrow S$
1	$S \rightarrow CC$
2	$C \rightarrow cC$
3	$C \rightarrow d$

generates the regular
language c^*dc^*d

$$I_0 = \text{Closure}([S' \rightarrow \bullet S, \$]) = \{ \\ S' \rightarrow \bullet S, \$, \\ S \rightarrow \bullet CC, \$, \\ C \rightarrow \bullet cC, c/d, \\ C \rightarrow \bullet d, c/d \\ \}$$

$$I_1 = \text{Goto}(I_0, S) = \{ \\ S' \rightarrow S\bullet, \$ \\ \}$$

Example Construction of LR(1) Items

$$I_0 = \text{Closure}([S' \rightarrow \cdot S, \$]) = \left\{ \begin{array}{l} S' \rightarrow \cdot S, \$, \\ S \rightarrow \cdot CC, \$, \\ C \rightarrow \cdot cC, c/d, \\ C \rightarrow \cdot d, c/d \end{array} \right\}$$

$$I_1 = \text{Goto}(I_0, S) = \left\{ \begin{array}{l} S' \rightarrow S \cdot, \$ \end{array} \right\}$$

$$I_2 = \text{Goto}(I_0, C) = \left\{ \begin{array}{l} S \rightarrow C \cdot C, \$, \\ C \rightarrow \cdot cC, \$, \\ C \rightarrow \cdot d, \$ \end{array} \right\}$$

$$I_3 = \text{Goto}(I_0, c) = \left\{ \begin{array}{l} C \rightarrow c \cdot C, c/d, \\ C \rightarrow \cdot cC, c/d, \\ C \rightarrow \cdot d, c/d \end{array} \right\}$$

$$I_4 = \text{Goto}(I_0, d) = \left\{ \begin{array}{l} C \rightarrow d \cdot, c/d \end{array} \right\}$$

$$I_5 = \text{Goto}(I_2, C) = \left\{ \begin{array}{l} C \rightarrow CC \cdot, \$ \end{array} \right\}$$

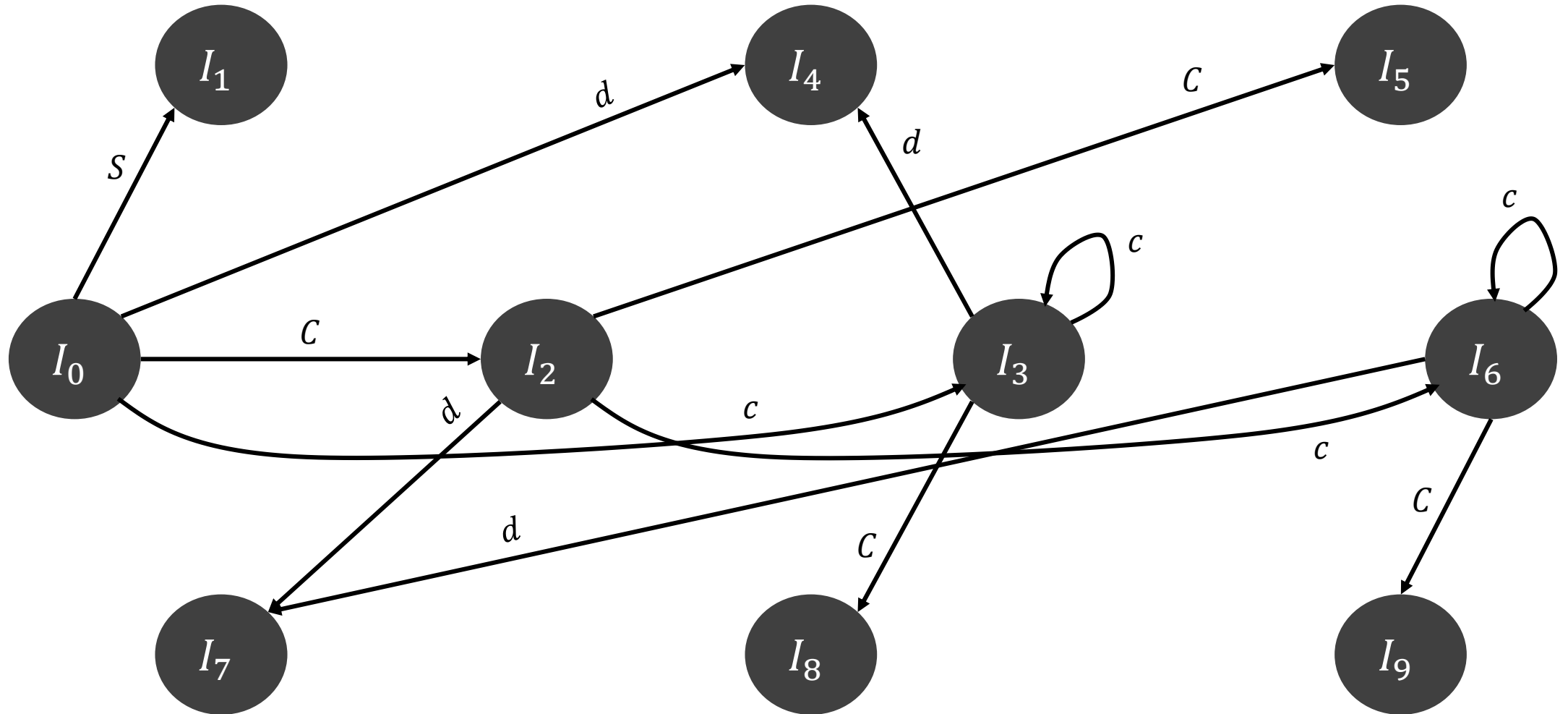
$$I_6 = \text{Goto}(I_2, c) = \left\{ \begin{array}{l} C \rightarrow c \cdot C, \$, \\ C \rightarrow \cdot cC, \$, \\ C \rightarrow \cdot d, \$ \end{array} \right\}$$

$$I_7 = \text{Goto}(I_2, d) = \left\{ \begin{array}{l} C \rightarrow d \cdot, \$ \end{array} \right\}$$

$$I_8 = \text{Goto}(I_3, C) = \left\{ \begin{array}{l} C \rightarrow cC \cdot, c/d \end{array} \right\}$$

$$I_9 = \text{Goto}(I_6, C) = \left\{ \begin{array}{l} C \rightarrow cC \cdot, \$ \end{array} \right\}$$

LR(1) Automaton



Construction of Canonical LR(1) Parsing Tables

- Construct $C' = \{I_0, I_1, \dots, I_n\}$
- State i of the parser is constructed from I_i
 - If $[A \rightarrow \alpha \bullet a \beta, b]$ is in I_i and $\text{Goto}(I_i, a) = I_j$, then set $\text{Action}[i, a] = \text{"shift } j\text{"}$
 - If $[A \rightarrow \alpha \bullet, a]$ is in I_i , $A \neq S'$, then set $\text{Action}[i, a] = \text{"reduce } A \rightarrow \alpha \bullet\text{"}$
 - If $[S' \rightarrow S \bullet, \$]$ is in I_i , then set $\text{Action}[i, \$] = \text{"accept"}$
- If $\text{Goto}(I_i, A) = I_j$, then $\text{Goto}[i, A] = j$
- Initial state of the parser is constructed from the set of items containing $[S' \rightarrow \bullet S, \$]$

Canonical LR(1) Parsing Table

State	Action			Goto	
	<i>c</i>	<i>d</i>	\$	<i>S</i>	<i>C</i>
0	<i>s3</i>	<i>s4</i>		1	2
1			<i>acc</i>		
2	<i>s6</i>	<i>s7</i>			5
3	<i>s3</i>	<i>s4</i>			8
4	<i>r3</i>	<i>r3</i>			
5			<i>r1</i>		
6	<i>s6</i>	<i>s7</i>			9
7			<i>r3</i>		
8	<i>r2</i>	<i>r2</i>			
9			<i>r2</i>		

Canonical LR(1) Parsing

- If the parsing table has no multiply-defined cells, then the corresponding grammar G is LR(1)
- Every SLR(1) grammar is an LR(1) grammar
 - Canonical LR parser may have more states than SLR

LALR Parsing

Example Construction of LR(1) Items

$$I_0 = \text{Closure}([S' \rightarrow \cdot S, \$]) = \{ \\ S' \rightarrow \cdot S, \$, \\ S \rightarrow \cdot CC, \$, \\ C \rightarrow \cdot cC, c/d, \\ C \rightarrow \cdot d, c/d \\ \}$$

$$I_1 = \text{Goto}(I_0, S) = \{ \\ S' \rightarrow S \cdot, \$ \\ \}$$

$$I_2 = \text{Goto}(I_0, C) = \{ \\ S \rightarrow C \cdot C, \$, \\ C \rightarrow \cdot cC, \$, \\ C \rightarrow \cdot d, \$ \\ \}$$

$$I_3 = \text{Goto}(I_0, c) = \{ \\ C \rightarrow c \cdot C, c/d, \\ C \rightarrow \cdot cC, c/d, \\ C \rightarrow \cdot d, c/d \\ \}$$

$$I_4 = \text{Goto}(I_0, d) = \{ \\ C \rightarrow d \cdot, c/d \\ \}$$

$$I_5 = \text{Goto}(I_2, C) = \{ \\ C \rightarrow CC \cdot, \$ \\ \}$$

$$I_6 = \text{Goto}(I_2, c) = \{ \\ C \rightarrow c \cdot C, \$, \\ C \rightarrow \cdot cC, \$, \\ C \rightarrow \cdot d, \$ \\ \}$$

$$I_7 = \text{Goto}(I_2, d) = \{ \\ C \rightarrow d \cdot, \$ \\ \}$$

$$I_8 = \text{Goto}(I_3, C) = \{ \\ C \rightarrow cC \cdot, c/d \\ \}$$

$$I_9 = \text{Goto}(I_6, C) = \{ \\ C \rightarrow cC \cdot, \$ \\ \}$$

I_3 and I_6 , I_4 and I_7 , and I_8 and I_9
only differ in the second components

Lookahead LR (LALR) Parsing

- CLR(1) parser has a large number of states
- Lookahead LR (LALR) parser
 - Merge sets of LR(1) items that have the same core, i.e., first component
 - A core is a set of LR(0) items
 - LALR parser is used in many parser generators (for e.g., Yacc and Bison)
 - Fewer number of states, same as SLR

Construction of LALR Parsing Table

- Construct $C = \{I_0, I_1, \dots, I_n\}$, the collection of sets of LR(1) items
- For each core present in LR(1) items, find all sets having the same core and replace these sets by their union
- Let $C' = \{J_0, J_1, \dots, J_n\}$ be the resulting sets of LR(1) items
 - Also called LALR collection
- Construct Action table as was done earlier, parsing actions for state i is constructed from J_i
- Let $J = I_1 \cup I_2 \cup \dots \cup I_k$, where the cores of I_1, I_2, \dots, I_k are same.
 - Cores of $\text{Goto}(I_1, X), \text{Goto}(I_2, X), \dots, \text{Goto}(I_k, X)$ will also be the same.
 - Let $K = \text{Goto}(I_1, X) \cup \text{Goto}(I_2, X) \cup \dots \cup \text{Goto}(I_k, X)$, then $\text{Goto}(J, X) = K$

LALR Grammar

- If there are no parsing action conflicts, then the grammar is LALR(1)

Rule #	Production
0	$S' \rightarrow S$
1	$S \rightarrow CC$
2	$C \rightarrow cC$
3	$C \rightarrow d$

$$I_{36} = \text{Goto}(I_0, c) = \{ \\ C \rightarrow c \bullet C, c/d/\$, \\ C \rightarrow \bullet cC, c/d/\$, \\ C \rightarrow \bullet d, c/d/\$ \\ \}$$

$$I_{47} = \text{Goto}(I_0, d) = \{ \\ C \rightarrow d \bullet, c/d/\$ \\ \}$$

$$I_{89} = \text{Goto}(I_3, C) = \{ \\ C \rightarrow cC \bullet, c/d/\$ \\ \}$$

LALR Parsing Table

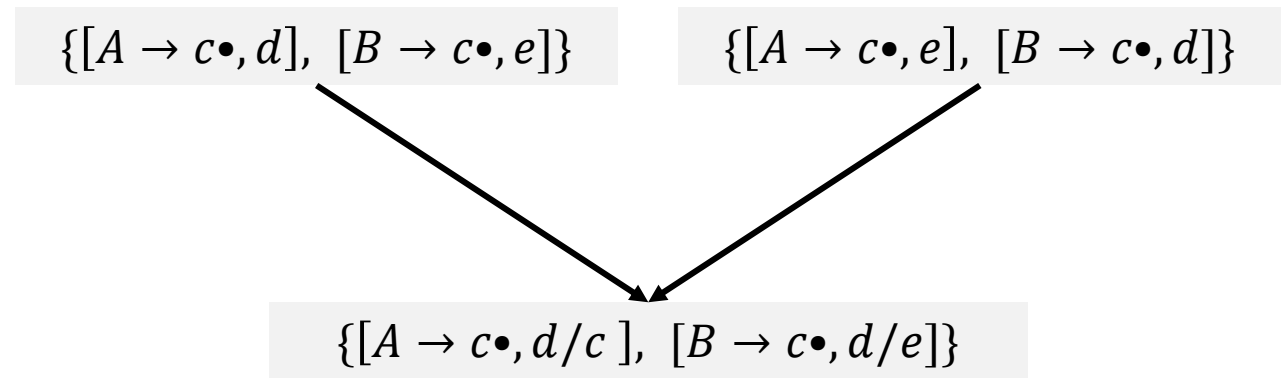
State	Action			Goto	
	<i>c</i>	<i>d</i>	\$	<i>S</i>	<i>C</i>
0	<i>s36</i>	<i>s47</i>		1	2
1			<i>acc</i>		
2	<i>s36</i>	<i>s47</i>			5
36	<i>s36</i>	<i>s47</i>			89
47	<i>r3</i>	<i>r3</i>	<i>r3</i>		
5			<i>r1</i>		
89	<i>r2</i>	<i>r2</i>	<i>r2</i>		

Notes on LALR Parsing Table

- Modified parser behaves as original
- Merging items can **never** produce shift/reduce conflicts
 - Suppose there is a conflict on lookahead a
 - Shift due to item $[B \rightarrow \beta \bullet \alpha \gamma, b]$ and reduce due to item $[A \rightarrow \alpha \bullet, a]$
 - But merged state was formed from states with same cores
- Merging items **may** produce reduce/reduce conflicts

Reduce-Reduce Conflicts due to Merging

LR(1) grammar
$S' \rightarrow S$ $S \rightarrow aAd \mid bBd \mid aBe \mid bAe$ $A \rightarrow c$ $B \rightarrow c$
acd, ace, bcd, bce



Dealing with Errors with LALR Parsing

- Consider an erroneous input *ccd*

#	Production
0	$S' \rightarrow S$
1	$S \rightarrow CC$
2	$C \rightarrow cC$
3	$C \rightarrow d$

CLR Parsing Table					
State	Action			Goto	
	<i>c</i>	<i>d</i>	\$	<i>S</i>	<i>C</i>
0	<i>s3</i>	<i>s4</i>		1	2
1			<i>acc</i>		
2	<i>s6</i>	<i>s7</i>			5
3	<i>s3</i>	<i>s4</i>			8
4	<i>r3</i>	<i>r3</i>			
5			<i>r1</i>		
6	<i>s6</i>	<i>s7</i>			9
7			<i>r3</i>		
8	<i>r2</i>	<i>r2</i>			
9			<i>r2</i>		

LALR Parsing Table					
State	Action			Goto	
	<i>c</i>	<i>d</i>	\$	<i>S</i>	<i>C</i>
0	<i>s36</i>	<i>s47</i>		1	2
1			<i>acc</i>		
2	<i>s36</i>	<i>s47</i>			5
36	<i>s36</i>	<i>s47</i>			89
47	<i>r3</i>	<i>r3</i>	<i>r3</i>		
5			<i>r1</i>		
89	<i>r2</i>	<i>r2</i>	<i>r2</i>		

Dealing with Errors with LALR Parsing

- Consider an erroneous input ccd

CLR Parsing Table					
State	Action			Goto	
	c	d	$\$$	S	C

LALR Parsing Table					
State	Action			Goto	
	c	d	$\$$	S	C

- CLR parser will not even reduce before reporting an error
- SLR and LALR parsers may reduce several times before reporting an error
 - Will never shift an erroneous input symbol onto the stack

7			$r3$		
8	$r2$	$r2$			
9			$r2$		

8	$r2$	$r2$			
9			$r2$		

Using Ambiguous Grammars

Dealing with Ambiguous Grammars

$$E' \rightarrow E$$

$$E \rightarrow E + E \mid E * E \mid (E) \mid \mathbf{id}$$

$$I_0 = \text{Closure}(\{E' \rightarrow \bullet E\}) = \{$$

$$E' \rightarrow \bullet E,$$

$$E \rightarrow \bullet E + E,$$

$$E \rightarrow \bullet E * E,$$

$$E \rightarrow \bullet (E),$$

$$E \rightarrow \bullet \mathbf{id}$$

$$\}$$

$$I_1 = \text{Goto}(I_0, E) = \{$$

$$E' \rightarrow E \bullet,$$

$$E \rightarrow E \bullet + E,$$

$$E \rightarrow E \bullet * E$$

$$\}$$

$$I_2 = \text{Goto}(I_0, '(') = \{$$

$$E \rightarrow (\bullet E),$$

$$E \rightarrow \bullet E + E,$$

$$E \rightarrow \bullet E * E,$$

$$E \rightarrow \bullet (E),$$

$$E \rightarrow \bullet \mathbf{id}$$

$$\}$$

$$I_3 = \text{Goto}(I_0, \mathbf{id}) = \{$$

$$E \rightarrow \mathbf{id} \bullet$$

$$\}$$

$$I_4 = \text{Goto}(I_0, '+') = \{$$

$$E \rightarrow E + \bullet E,$$

$$E \rightarrow \bullet E + E,$$

$$E \rightarrow \bullet E * E,$$

$$E \rightarrow \bullet (E),$$

$$E \rightarrow \bullet \mathbf{id}$$

$$\}$$

$$I_9 = \text{Goto}(I_6, ')') = \{$$

$$E \rightarrow (E) \bullet$$

$$\}$$

$$I_5 = \text{Goto}(I_0, '*') = \{$$

$$E \rightarrow E * \bullet E,$$

$$E \rightarrow \bullet E + E,$$

$$E \rightarrow \bullet E * E,$$

$$E \rightarrow \bullet (E),$$

$$E \rightarrow \bullet \mathbf{id}$$

$$\}$$

$$I_6 = \text{Goto}(I_2, E) = \{$$

$$E \rightarrow (E \bullet),$$

$$E \rightarrow E \bullet + E,$$

$$E \rightarrow E \bullet * E,$$

$$\}$$

$$I_7 = \text{Goto}(I_4, E) = \{$$

$$E \rightarrow E + E \bullet,$$

$$E \rightarrow E \bullet + E,$$

$$E \rightarrow E \bullet * E,$$

$$\}$$

$$I_8 = \text{Goto}(I_5, E) = \{$$

$$E \rightarrow E * E \bullet,$$

$$E \rightarrow E \bullet + E,$$

$$E \rightarrow E \bullet * E$$

$$\}$$

SLR(1) Parsing Table

State	Action						Goto
	id	+	*	()	\$	
0	s3			s2			1
1		s4	s5			acc	
2	s3			s2			6
3		r4	r4		r4	r4	
4	s3			s2			7
5	s3			s2			8
6		s4	s5		s9		
7		s4,r1	s5,r1		r1	r1	
8		s4,r2	s5,r2		r2	r2	
9		r3	r3		r3	r3	

Moves of an SLR Parser on **id + id * id**

	Stack	Symbols	Input	Action
1	0		id + id * id\$	Shift 3
2	0 3	id	+id * id\$	Reduce by $E \rightarrow id$
3	0 1	E	+id * id\$	Shift 4
4	0 1 4	$E +$	id * id\$	Shift 3
5	0 1 4 3	$E + id$	* id\$	Reduce by $E \rightarrow id$
6	0 1 4 7	$E + E$	* id\$	

SLR(1) Parsing Table

State	Action						Goto
	id	+	*	()	\$	
0	s3			s2			1
1		s4	s5			acc	
2	s3			s2			6
3		r4	r4		r4	r4	
4	s3			s2			7
5	s3			s2			8
6		s4	s5		s9		
7		s4, r1	s5, r1		r1	r1	
8		s4, r2	s5, r2		r2	r2	
9		r3	r3		r3	r3	

Summary

Comparisons across Techniques

- $SLR(1) = LR(0) \text{ items} + FOLLOW$
 - $SLR(1)$ parsers can parse a larger number of grammars than $LR(0)$
 - Any grammar that can be parsed by an $LR(0)$ parser can be parsed by an $SLR(1)$ parser
- $SLR(1) \leq LALR(1) \leq LR(1)$
- $SLR(k) \leq LALR(k) \leq LR(k)$
- $LL(k) \leq LR(k)$
- Ambiguous grammars are not LR

Summary

- Bottom-up parsing is a more powerful technique compared to top-down parsing
 - LR grammars can handle left recursion
 - Detects errors as soon as possible, and allows for better error recovery
- Automated parser generators such as Yacc and Bison

References

- A. Aho et al. Compilers: Principles, Techniques, and Tools, 2nd edition, Chapter 4.5-4.8.
- K. Cooper and L. Torczon. Engineering a Compiler, 2nd edition, Chapter 3.4.